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*Ubi Libertas Habitat...*



*... Nostra Patria Est.!*



# Brazosland Pistoleros

**NEXT MATCH: March 30, 2008**

**MATCH SET-UP: 8:30 a.m.**

**SHOOTING STARTS: 10 a.m. or When the Match is Set-up**

## March 2008

I hope everyone had an enjoyable Easter Sunday. My family always gets together for Easter and seems like we eat more than Christmas and Thanksgiving combined. It's a good thing Rusty is not the Match Director this month as he would have us all rolling around on the ground again...

So for a little exercise we have some fun Run n' Gun this month from Brian Hagen. Brian is MD this month and next and he has some great stuff in store for us...this month's stages are just a taste of what we will be doing next month. Lots of movement, doors, ports and steel. His three stages for March are good challenges for shooting and movement. Next month will be more of a technical match with tight shots and lots of footwork. Should be fun.

Our four stages this month will be a total of 112 rounds. Two stages are over 30 rounds each. This month more than ever we will need everyone's help taping and resetting. I think after you take a look at these stages you will be as excited about shooting this match as I am!

I will be keeping an eye on the weather. Right now there is a small chance for rain on Sunday, but its supposed to be clearing on Monday and this time of year the weather always seems to be moving faster than expected. It shouldn't be cold, so we will shoot unless there is an absolute downpour on the morning of the match. Watch you email and the Pistoleros Forum for updates.

We had such a good time with last months "Concurrent" Side Match that I want to do another. I need to clear some details with the range so look for updates on Thursday. I'll give you hint though: Tactical Precision Rifle.

Club dues are now due! \$25 a year.

Have you ordered your club t-shirt yet? Take a look at the link on our homepage and get your gear! One shooter this month will win a Pistoleros logo shirt of their choice (random drawing by shooter number) so make sure you show up and shoot!

I am looking forward to seeing everyone on Sunday and don't forget to bring sunscreen and a little extra water as the weather warms up.

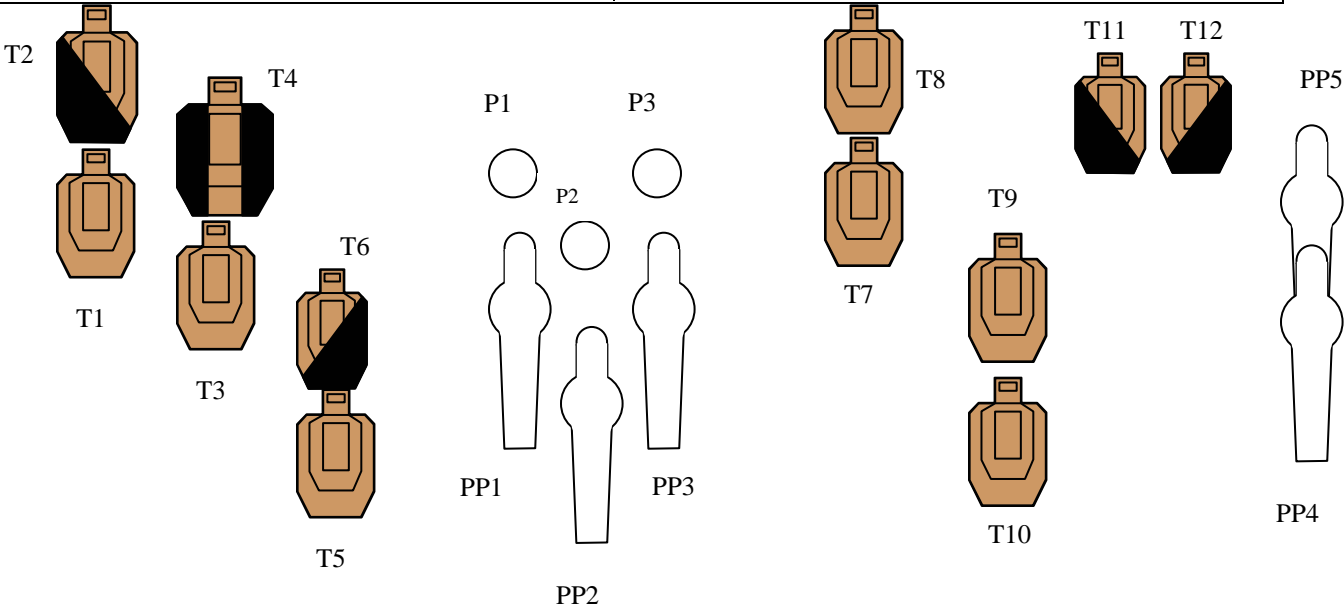
Shoot safe,

Kevin J.

# Move to the side

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Brian Hagen

<b>START POSITION:</b> Standing in Box A facing up range with hand above respective shoulders. Gun is loaded and holstered per ready condition 8.1.1 and 8.1.2.	
<b>STAGE PROCEDURE</b> Upon start signal engage targets as they become visible. First shot must be taken while in box A and last shot must be while in box B. PP1 – PP3 & P1 – P3 MUST be shot through the barrel while shooter remains behind the fault line. Steel must fall to score.	<b>SCORING</b> <b>SCORING:</b> Comstock, 32 rounds, 160 points <b>TARGETS:</b> 12 IPSC, 5 PP, 3 USP <b>SCORED HITS:</b> Best per IPSC, steel down = 1A <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Procedural. -10 No-shoot hit. -10 Miss. -10



Box  
A

Box  
B

<b>SETUP NOTES:</b> P1 – P3 are set equal distance off the ground to be centered behind center of PP1 – PP3 to conceal P1 – P3 from shooter until PP1 – PP3 fall to expose them.	<b>RO NOTES:</b>
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# Shoot the maze

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Brian Hagen, Bryan TX

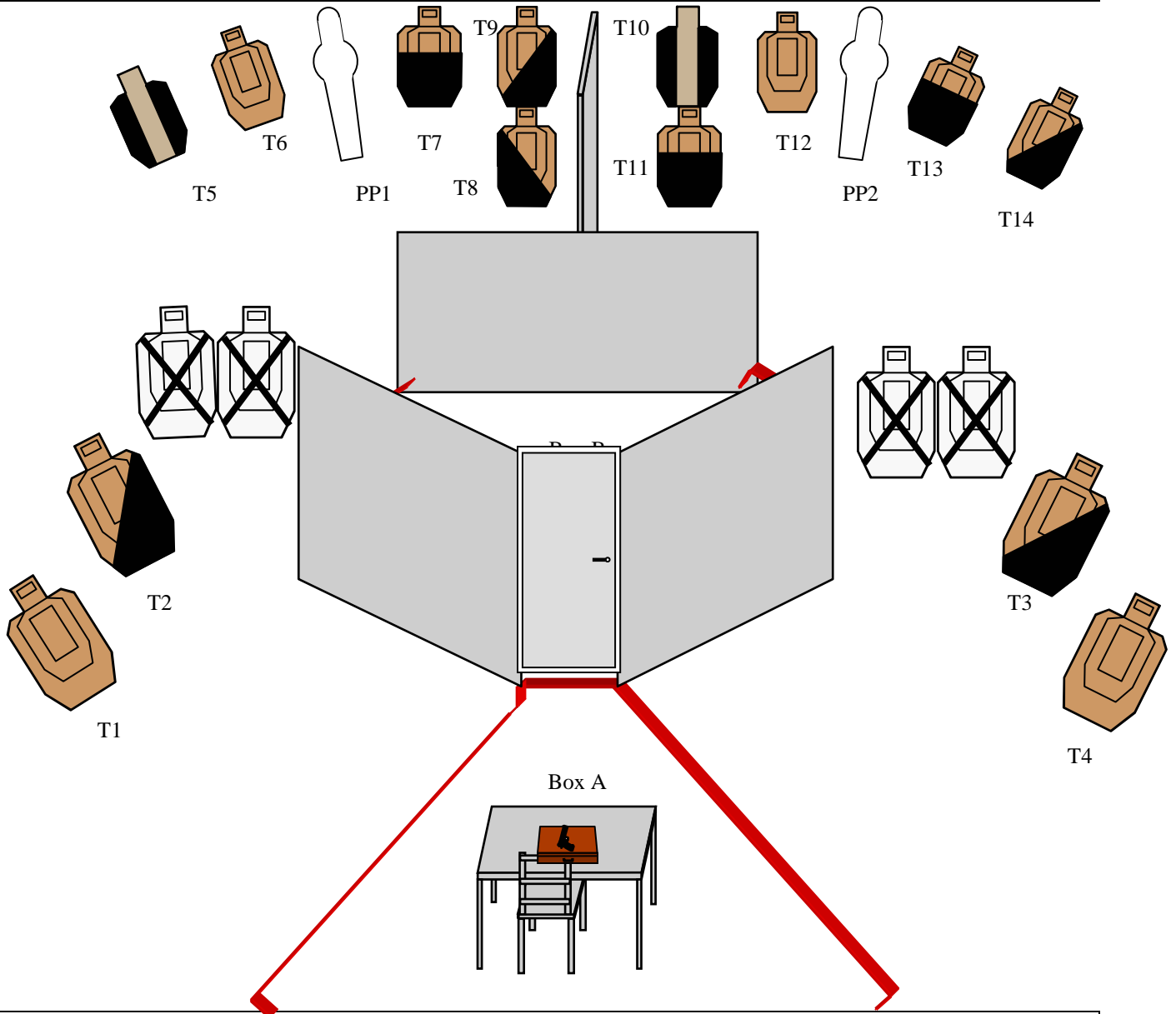
**START POSITION:** Setting at the table with knees under the table and hands flat on the table. Gun is unloaded laying inside the brief case unsupported with lid closed and latched. All ammo on shooters belt.

### STAGE PROCEDURE

Upon start signal remove gun from closed and latched brief case, load and engage each target with 2 rounds each as they become visible from inside the fault lines. T1 thru T4 must be shot from behind the table. T5 thru T14 and PP1 & PP2 must be shot from within fault lines in Area B ONLY. PP1 & PP2 must fall to score.

### SCORING

**SCORING:** Comstock, 30 rounds, 150 points  
**TARGETS:** 14 IPSC, 2 PP, USP  
**SCORED HITS:** Best per 2 IPSC, steel down = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
 No-shoot hit. -10  
 Miss. -10



**SETUP NOTES:**

**RO NOTES:**

# Zig Zag your way

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Brian Hagen A58003

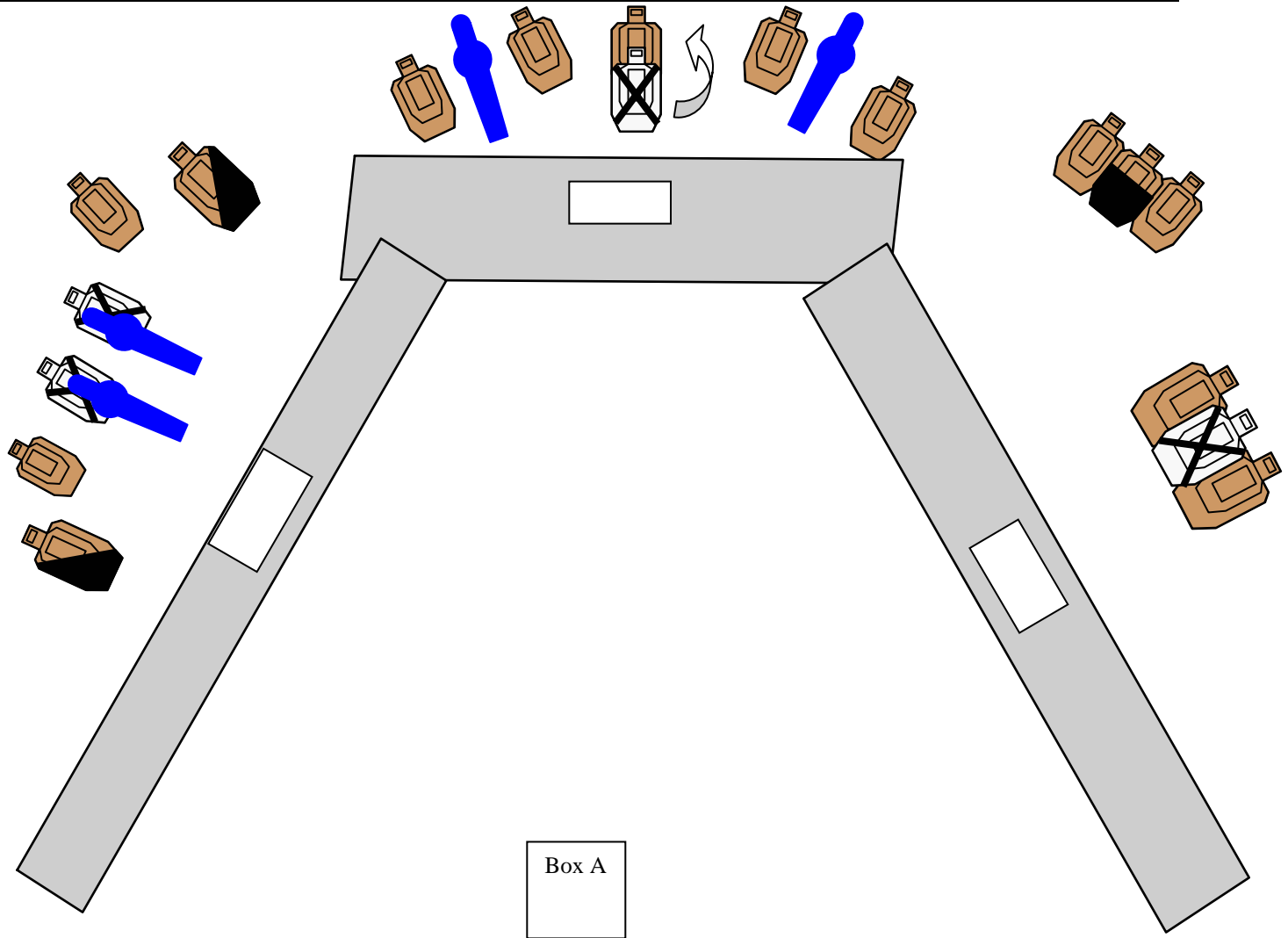
**START POSITION:** Standing in box A with your hands at sides with gun loaded and holstered.

### STAGE PROCEDURE

On start signal engage each target as they become visible. You must step on spring board to activate the clam shell target.

### SCORING

**SCORING:** Comstock, 32 rounds, 160 points  
**TARGETS:** 14 IPSC, 4 PP, USP  
**SCORED HITS:** Best 2 per IPSC, steel down = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10



**SETUP NOTES:** one pepper popper in back bay will activate the swinging target.

**RO NOTES:**



# CM 99-14

# Hoser Heaven

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Dave Seibert

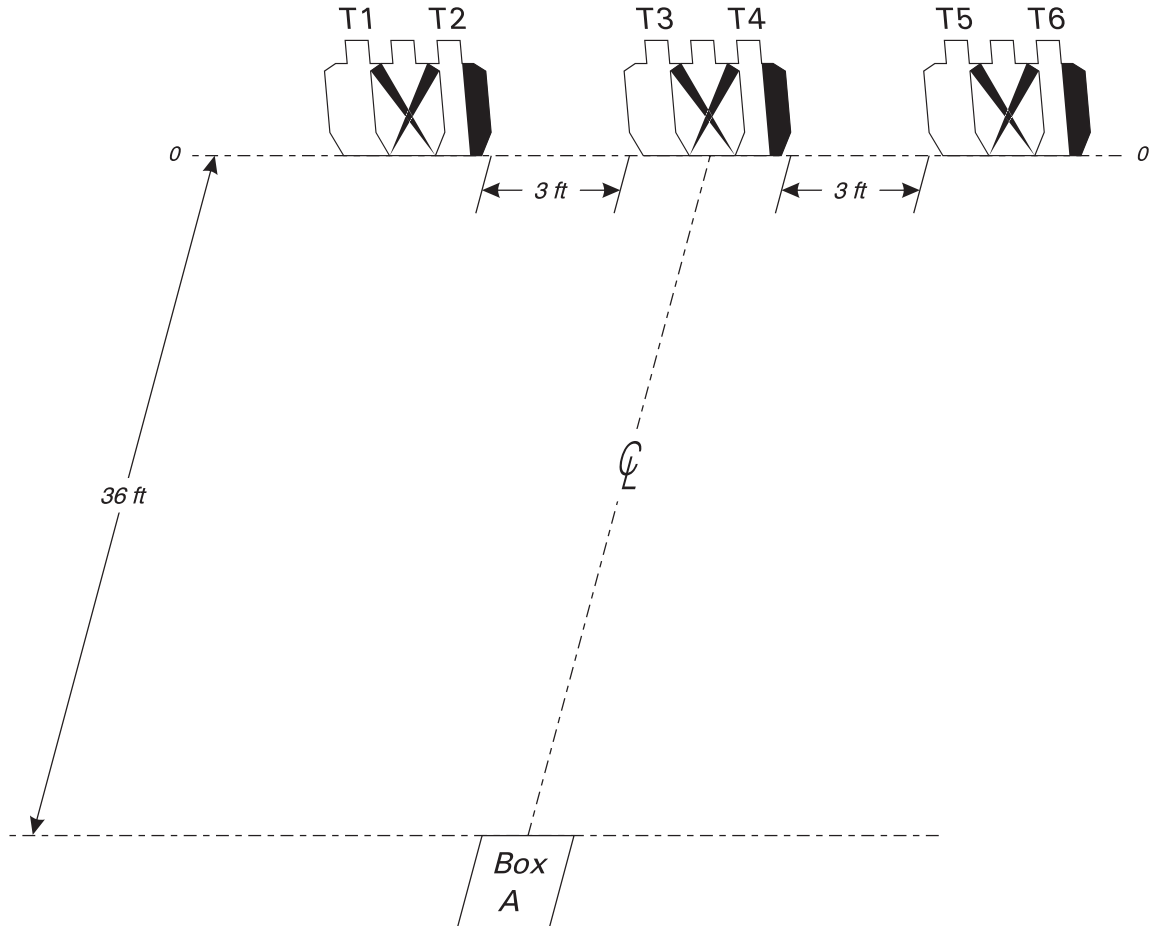
**START POSITION:** Standing in Box A, both arms hanging relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

- String 1. **FREESTYLE** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.
- String 2. **STRONG HAND ONLY** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.
- String 3. **WEAK HAND ONLY** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.  
Jams may be cleared with both hands.

### SCORING

- SCORING:** Timed Fire, 18 rounds, 90 points
- TARGETS:** 6 IPSC
- SCORED HITS:** Best 3/paper
- START - STOP:** Audible - Audible
- PENALTIES:** Per current edition USPSA Practical Shooting Handbook.  
Stacking of shots is not allowed. Assess one procedural penalty for each shot fired in excess of the specified rounds per target.



**SETUP NOTES:** Set targets to 5 feet high at shoulder. No-shoot scoring edge is parallel to and overlaps A zone scoring line on shoot targets. Hard cover on T2, T4, and T6 is parallel to A zone of shoot targets. Shooting box is 3 feet by 3 feet.



**RO NOTE:** Record no-penalty misses on score sheet for scoring program. Allow .3 seconds for the horn on all timing. Example: 5 sec. string. 5.30 is NOT overtime, 5.31 is overtime.